

CONTACT	Phone : +90-531-294-2324 Email : iskenderkomur@gmail.com Portfolio : www.iskenderkomur.com
SUMMARY	Senior 3D Artist and Technical Team Lead with over 5 years of comprehensive experience across the entire 3D asset pipeline. Expert in directing end-to-end production of highly optimized, game-ready assets for global brands. Proven track record of bridging creative vision with rigorous technical constraints to deliver high-fidelity XR and media experiences.
PROFESSIONAL EXPERIENCE	Senior 3D Designer Feb 2026 – Jun Subtropic Studios (Media) - Spearheading end-to-end 3D production pipelines for diverse media projects. - Crafting and optimizing high-fidelity, game-ready assets from conceptualization to final deployment. Technical Team Lead 2023–2026 Qreal (XR / AR / VR) - Directed production cycles for 150+ high-scale XR projects (e.g., Walmart, Amazon), ensuring top-tier visual and performance standards. - Led cross-functional teams to deliver optimized 3D assets to millions of users, balancing creative excellence with strict platform limits. XR Expert 2022–2023 Qreal (XR / AR / VR) - Delivered 250+ commercial XR projects, mastering complex 3D data optimization without compromising visual fidelity. - Bridged creative design and technical constraints to meet rigorous Game-Ready industry standards. 3D Generalist 2020–2022 Qreal (XR / AR / VR) - Managed full asset creation pipelines: high-to-low poly modeling, retopology, PBR texturing, and real-time rendering. - Specialized in highly optimized 3D models tailored for strict real-time mobile environments.
AWARDS	Innovation Award & Exhibitor, "<u>alsoWearNextYear</u>" – London Fashion Week (2023) Winner: Lenslist AR Fashion Competition (2022)
EDUCATION	Izmir University of Economics 2017–2021 Interior Architecture and Environmental Design Izmir University of Economics 2018–2020 Industrial Design (Double Major)